

A Plan for Transforming Systems and Database Courses in Computer Science

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MOTIVATION AND BACKGROUND

Every student majoring in computer science is required to take at least one systems course (CPSC 213). Most go on to take 313, and over half take 317. In addition, our *data structures* course (221) is required by all CPSC students, and related versions (259, 260) are required by all electrical engineering students. Following this, almost all CPSC students (and some engineering students) take one or both of the *database* courses—304 and 404.

Collectively any changes made to these CPSC courses will impact many students and are therefore good targets for transformation.

Furthermore, the 11 systems and database faculty members responsible for these courses have been interested in facilitating changes to these courses for a number of years. Consequently, there was faculty "buy in" to improve the courses using evidence-based instructional methods.

PRIMARY GOALS

- Revisit and rationalize course learning goals.
- 2. Improve the sustainability of the course (e.g., develop course timelines, assignment banks, clicker question banks, in-class exercise banks).
- Improve student confidence in course- and program-specific outcomes. 3.
- 4. Enable students to visualize the "big picture".
- Improve student motivation. 5.
- 6. Incorporate more active learning in lectures, labs, and tutorials.
- 7. Where appropriate, collect baseline data.

Approach

This is a phased multi-year approach being led by two regular faculty members who act as STLFs. They spend an average of one day per week on STLF activities in exchange for reduced duties in other areas.

Given the limited STLF resources, and the existing proven techniques for increasing student engagement and improving learning outcomes, we will simply incorporate these established techniques into the courses. For those techniques that are new or unproven we'll undertake pre- and post-analyses of them.

Phase 1: Gather data using attitudinal survey data and assessments (e.g., appropriate clicker questions, exams, and assignments). Learn about strategies and approaches to improve student engagement.

Phase 2: Implement some of the engagement techniques, and where appropriate, measure the changes.

Furthermore, we want to make sure that the content of our courses excites, motivates, and challenges our students in relevant ways, given the shifting landscapes in computer science.

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BUILDING ON PAST EXPERIENCE

The systems and database faculty involved in this project have experience with transforming other courses—namely CPSC 317 (Computer Networking) and CPSC 259 (Data Structures). We are adapting relevant experiences gained through transforming these other courses to the suite of systems and database courses. Examples of engagement techniques that we are using include:

- 1. Clicker questions
- 2. In-class exercises
- 3. Online exercises and low-stakes online guizzes
- 4. Pre-reading
- Invention activities
- Simulations
- 7. Group projects or pair programming
- 8. Smaller, more frequent assessments

Peer instruction forms a key component of many of the above activities.

OPEN QUESTIONS

Some students are asking for even more exercises, practice questions (with full solutions), slides, notes, and office hours.

• What's the balance (i.e., how much is too much)? How do we decide what's best to help improve learning? How do we set student expectations?

• If students retain only about 10% of the material in a traditional lecture, and since students' notes are incomplete and inaccurate, then how, when, and where are students learning?

• What do we need to do to facilitate efficient learning?

• What are some of the best practices to reduce faculty workload, and to reduce the instructor's cognitive load?

• New techniques and approaches require additional instructor time. What do we take out or what are we doing wrong?

SUMMARY

We are partway through Phase 1, and are starting Phase 2. Some interventions overlap, so we're simultaneously doing both. Improving engagement—especially through active learning—is the focus of much of our work to date.

